

# AMBER LAYTON

# **PERSONAL SUMMARY**

I am a hard working, dedicated person who is eager to learn. I am currently studying a degree in Game Art at Plymouth College of Art and have a strong foundation in traditional drawing and painting. I am used to working in a collaborative environment and welcome feedback from my classmates. I have a strong work ethic and I am motivated by a strong desire to better myself.

## SKILLS

Strong foundation in traditional drawing and painting, with focus on anatomy and creature creation

## SOFTWARE PACKAGES

Photoshop, Procreate, 3DSmax, Unreal Engine 4, Zbrush

# SOFT SKILLS

Team Management, Time Management, Communication, Friendly, Confident, Reliable

# REFERENCES

## MARTIAL BUGLIOLO

Course Leader for Game Art, Plymouth College Of Art Email: mbugliolo@pca.ac.uk

#### CAT GOLDSMITH

Student Recriutment Events Assistant Plymouth College Of Art Email: cgoldsmith@pca.ac.uk

## CONTACT ME

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## CREATIVE EXPERIENCE

## PCA CLASS OF 2021 MAGAZINE

MAGAZINE CURATOR / DESIGNER | JUNE - JULY 2021

- Selecting student work for magazine
- Hand curating the magazine, designing layout and cover

## PCA GAME JAMS

CONCEPT ARTIST | SEPTEMBER 2018 - PRESENT

- Creating concept art for the 3D modeller/level designers
- Throughout the process I have gained experience collaborating in a pipeline under pressure

## ILLUMINATE LIGHTS FESTIVAL

PROJECT DIRECTOR, ANIMATOR, ILLUSTRATOR | Sept - Nov 2019

- Directed team into various roles and delegated work with target dates for completion
- Collaborated and communicated with event hosts
- · Created elements for final animation

# **EDUCATION**

## PLYMOUTH COLLEGE OF ART

BA(Hons) Game Art | 2018 - 2021

- Student Representative 2018 2021
- Student Union Ambassador 2019 2021
- Nominated for an Above And Beyond Award 2021

## **WORK EXPERIENCE**

## PLYMOUTH COLLEGE OF ART

STUDENT AMBASSADOR | 2019 - 2021

- Greeting and touring prospective students on Open Days and Interview Days
- Setting up/helping run exhibitions and galleries